Reasons for creating a method:

Calling a method vs Creating method:

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| **Calling a method** | **Creating a method** |
| diamond(200,300,80); | void diamond(int x, int y, int size)  {  rotate(PI/2);  rectMode(CENTER);  rect(x,y,size,size);  rotate(-PI/2);  } |

Four parts of every method are:

Reason for return types:

Reason for parameters:

The four questions we answer when we write a method are:

1)

2)

3)

4)